

# Finn Kulers

finnkanimation@gmail.com

finnkulers.com

They/Them



## PROFESSIONAL SUMMARY

Focused on quality and collaboration through a problem-solving mindset.

## Skills

2D Animation  
3D Animation  
3D Modeling & Texturing  
Graphic Design  
Communication  
Teamwork  
Leadership  
Project Management  
Creative Problem Solving  
Customer service

## Software Proficiencies-

ToonBoom Harmony, Maya, Unreal Engine, Photoshop, Illustrator, AfterEffects, Microsoft Word, Microsoft Powerpoint, Google Suite

## Language Proficiencies-

English, German, Spanish

## Education-

Animation BFA  
Interactive Design and Game Development Minor  
Savannah College of Art and Design  
Atlanta, GA  
Graduated 06/2023

## Experience

### **Electra Wasp**

SCAD Atlanta graduate film

Animation Director

03/2022 - 08/2023

- Recruited and led a team of 27 student animators to create an animated short film
- Created character sheets and style guides
- Managed shot assignment and gave feedback until standard of quality was reached

**Received 7 awards, including:**

**Best Fantasy Film, Warped Dimension Film Festival 2024**

**Best Adaptation, AnimaFantasia International Student**

**Animation Film Festival 2023**

**Featured in over 23 Film Festivals Worldwide**

### **A Shadow's Glow**

SCAD Atlanta student film

2D Rig Artist, 2D Rig Animator

09/2022 - 09/2023

- Created a 2D Semi-Master controller rig of the character 'Uri' with embedded fire effects cycles
- Animated characters from roughs to completion using 2D semi-master controller rig

**Awarded Best Action/Adventure Short, AltFF Alternative Film Festival 2023**

**Selected for San Diego Comic Con International Film Festival 2024**

## Employment

### **Tower Beer, Wine and Spirits**

Graphic Design and Marketing • Doraville, GA 02/2024-Current

- Design Billboards, Marquees, Graphics, and Web Banners
- Develop Creative Marketing Displays and Initiatives

### **Self employed**

Freelance Muralist • Decatur, GA

04/2018-07/2022

- Designed and painted murals on commission